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**BTECH**  
**(SEM VI) THEORY EXAMINATION 2021-22**  
**DATA COMMUNICATION NETWORKS**

**Time: 3 Hours****Total Marks: 100****Notes:**

- Attempt all Sections and Assume any missing data.
- Appropriate marks are allotted to each question, answer accordingly.

| SECTION-A | Attempt All of the following Questions in brief   | Marks(10X2=20) | CO |
|-----------|---|----------------|----|
| Q1(a)     | Identify the five components of a data communication system.  |                | 1  |
| Q1(b)     | Why are protocols needed?   |                | 1  |
| Q1(c)     | What is the purpose of cladding in an optical fiber?  |                | 2  |
| Q1(d)     | Define framing and the reason for its need.   |                | 2  |
| Q1(e)     | Do we need a multiple access protocol when we use the local loop of the telephone company to access the Internet? Why?        |                | 3  |
| Q1(f)     | Compare the data rates for Standard Ethernet, Fast Ethernet, Gigabit Ethernet, and Ten- Gigabit Ethernet.                     |                | 3  |
| Q1(g)     | Change the following IPv4 addresses from dotted- decimal notation to binary notation.<br>(i) 111.56.45.78<br>(ii) 221.34.7.82 |                | 4  |
| Q1(h)     | List three transition strategies to move from IPv4 to IPv6.   |                | 4  |
| Q1(i)     | What is the maximum size of the process data that can be encapsulated in a UDP datagram?                                      |                | 5  |
| Q1(j)     | How is HTTP related to WWW?   |                | 5  |

| SECTION-B | Attempt ANY THREE of the following Questions  | Marks(3X10=30) | CO |
|-----------|---|----------------|----|
| Q2(a)     | How does information get passed from one layer to the next in the Internet model? A system is using NRZ-I to transfer 10-Mbps data. What are the average signal rate and minimum bandwidth? |                | 1  |
| Q2(b)     | (i) What is the position of the transmission media in the OSI or the Internet model?<br>(ii) Define piggybacking and its usefulness.  |                | 2  |
| Q2(c)     | Describe the working principle and architecture of Bluetooth 802.11 standard.   |                | 3  |
| Q2(d)     | Give a detailed account on Classful and Classless Addressing in IPv4 protocol. Also, define Address depletion issue.  |                | 4  |
| Q2(e)     | Describe the working of Asymmetric and Symmetric Key Cryptography using suitable diagrams.  |                | 5  |

| SECTION-C | Attempt ANY ONE following Question  | Marks (1X10=10) | CO |
|-----------|---|-----------------|----|
| Q3(a)     | Illustrate the fundamental characteristics of data communication system along with various maturity levels of internet standards. |                 | 1  |
| Q3(b)     | Categorize the four basic topologies in term of line configuration and explain it.  |                 | 1  |

| SECTION-C | Attempt ANY ONE following Question   | Marks (1X10=10) | CO |
|-----------|--|-----------------|----|
| Q4(a)     | Explain the working of point-to-point protocol. Discuss frame format for point-to-point protocol.                          |                 | 2  |
| Q4(b)     | Design two simple algorithms for bit-stuffing. The first adds bits at the sender; the second removes bits at the receiver. |                 | 2  |



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Subject Code: KEC063

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| SECTION-C | Attempt ANY ONE following Question   | Marks (1X10=10) | CO |
|-----------|--|-----------------|----|
| Q5(a)     | Discuss Ethernet in brief. Also explain binary back-off algorithm.   |                 | 3  |
| Q5(b)     | How do we say collision detection is analog process? Why do we prefer CSMA over ALOHA? Prove that maximum efficiency of ALOHA is $1/e$ . |                 | 3  |

| SECTION-C | Attempt ANY ONE following Question  | Marks (1X10=10) | CO |
|-----------|---|-----------------|----|
| Q6(a)     | What is congestion and what are the causes of congestion? Explain token bucket algorithm of congestion control.   |                 | 4  |
| Q6(b)     | Define fragmentation and explain why the IPv4 and IPv6 protocols need to fragment some packets. Is there any difference between the two protocols in this matter? |                 | 4  |

| SECTION-C | Attempt ANY ONE following Question  | Marks (1X10=10) | CO |
|-----------|---|-----------------|----|
| Q7(a)     | Compare the TCP header and the UDP header. List the fields in the TCP header that are missing from UDP header. Give the reason for their absence. |                 | 5  |
| Q7(b)     | Write short notes on : (i) MIME      (ii) HTTP Transaction  |                 | 5  |

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